Summary: [PC] [Smoke] [gameplay] In version 3.2 of Ruckus. When you click heavy attack then instantly click light attack. Both attacks will happen.

Severity: C - noticeable impact, affects gameplay. But does not affect negatively.

Priority: low – Should be looked at to determine

Department/recipient.

Context/environment.

Description.

Expected behaviour.

Observed behaviour.

Steps to reproduce.

Repro rate.

Attainment.